Introduction Motivation

Proposed Design Ingredients

Switch Architecture Challenges Conclusion

References

Hybrid P4 Switch

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References

QoS

- Priority classes
- SLAs for different types of traffic
- Stateful packet processing
- Can we bring processing to the data instead?

The Wedge model [FP15]

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- P4-compatible Wedge Switch [FP15]
 - + P4 compatibility
 - + Add more microservers to virtualize network functions?
 - + Modify scheduling?





A Better Solution for NFV at Network' Edge

Motivation

Ingredients

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Conclusion



 O(100Gbps) for P4 and DPDK paths

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Let's make a programmable input-buffered switch

- Packet Processing Table look-ups and header updates Programmable Match+Action Tables
- Packet Switching Copy from ingress to egress port/s
- Packet Scheduling Orchestrate packet transfers

Programmable Switch

TANDON SC



Programmable Packet Forwarding 🦞 NYU

Proposed Architecture



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Let's make a programmable input-buffered switch

- Line Cards Smart NICs
- Switch Fabric
 PCI Express
- Fabric Controller

CPU orchestrates packet transfers Small bi-partite matching problem

Programmable Switch



